Computing Curriculum Overview

Royton Hall



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Systems and Networks	Systems and Networks	E-Safety	Programming	Creating Media	Systems and Networks
	Technology Around Us	Operating Hardware		Moving a Robot	Digital Drawing	Operating Hardware
Reception	Systems and Networks	Systems and Networks	E-Safety	Programming	Creating Media	Programming
	Technology Around Us	Operating Hardware		Moving a Robot	Digital Drawing	Coding
Year 1	Systems and Networks: Technology around us		Programming: Moving a robot Creating Media: Digital writing		Data and Information: Grouping Data	Programming: Introduction to Animation
Year 2		Systems and Networks: IT around us	Creating Media: Making music		Data and Information: Pictograms	Programming: An introduction to quizzes
Year 3	Computing Systems and Networks Connecting Computers		Programming Sequencing Sounds		Data and Information Branching Databases	Creating Media Stop Frame Animation
Year 4	Creating Media: Photo Editing	Systems and Networks: Connecting Computers		Data and Information: Data Logging		Programming B: Repetition in Games

Year 5		Systems and Networks: Sharing Information	Creating Media: Video Editing	Data and Information: Flat-file Databases	Programming: Selection in Quizzes
Year 6	Systems and Networks:	Programming: Variables		Data and Information:	Creating Media:
	Internet Communication	in Games		Introduction to Spreadsheets	Webpage Creation